

Regular Expressions (part 2)

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POSIX Classes

Some POSIX character classes

<code>[[:alpha:]]</code>	Lower and upper case letter
<code>[[:lower:]]</code>	Lower case letter
<code>[[:upper:]]</code>	Upper case letter
<code>[[:digit:]]</code>	Digit
<code>[[:alnum:]]</code>	Letter or digit
<code>[[:xdigit:]]</code>	Hexadecimal digit
<code>[[:punct:]]</code>	Punctuation symbol
<code>[[:space:]]</code>	White space

Character Classes

Character Classes

<code>\\d</code>	Any digit
<code>\\w</code>	Any word character
<code>\\s</code>	Any whitespace character
<code>\\D</code>	Any non-digit
<code>\\W</code>	Any non-word character
<code>\\S</code>	Any non-whitespace character

Anchors

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^	Beginning of string <i>e.g. begin with vowel</i> ^[aeiou]
\$	End of string <i>e.g. end with vowel</i> [aeiou]\$

Quantifiers

Quantifiers: repetition metacharacters

?	“One optional”	One allowed; none required
*	“Any amount OK”	Unlim allowed; none required
+	“At least one”	Unlim allowed; one required

They act on the immediately-preceding item

Quantifiers: intervals

<code>{min,max}</code>	Interval including min and max
<code>{min,}</code>	Min required, no max limit
<code>{,max}</code>	No min required, max limit
<code>{n}</code>	At least n times

They act on the immediately-preceding item

Regex in R with the
package "stringr"

Some string functions for regex

<code>str_detect()</code>	Whether there's a pattern match
<code>str_match()</code>	Indicates where the match occurs
<code>str_locate()</code>	Positions of the matched pattern
<code>str_extract()</code>	Extraction of the matched pattern
<code>str_replace()</code>	Replacement of a pattern by another pattern
<code>str_split()</code>	Splitting a string based on a pattern

Some basic examples

```
# names containing numbers
```

```
starwars$name[str_detect(starwars$name, "[0-9]")]
```

```
# names containing dashes
```

```
starwars$name[str_detect(starwars$name, "\\w")]
```

```
# names containing space
```

```
starwars$name[str_detect(starwars$name, "\\s")]
```

```
# names containing no whitespaces
```

```
starwars$name[!str_detect(starwars$name, "\\s")]
```

```
# names that don't have vowels
```

```
starwars$name[!str_detect(starwars$name, "[aeiou]")]
```

```
# names that have 2 or more consecutive vowels
```

```
starwars$name[str_detect(starwars$name,  
"[aeiou][aeiou]")]
```

```
# names that have 3 or more consecutive vowels
```

```
starwars$name[str_detect(starwars$name, "[aeiou]{3}")]
```

```
# names that have exactly 2 consecutive vowels
```

```
starwars$name[str_detect(starwars$name,  
                        "[^aeiou][aeiou]{2}[^aeiou]")]
```

```
cols <- colors()

# gray or grey colors
cols[str_detect(cols, "grey")]
cols[str_detect(cols, "gray")]
cols[str_detect(cols, "gray|grey")]
cols[str_detect(cols, "gr[ea]y")]

# grays with various 4's
cols[str_detect(cols, "gr[ea]y4")]
cols[str_detect(cols, "gr[ea]y4[0-9]")]
cols[str_detect(cols, "^gr[ea]y")]
```



```
# letter followed by gra/ey
cols[str_detect(cols, "[a-z]gr[ea]y")]

# at least one letter, then gra/ey
cols[str_detect(cols, "[a-z]+gr[ea]y")]

# zero or one (one optional)
cols[str_detect(cols, "[a-z]?gr[ea]y")]

# zero or none (any amount OK)
cols[str_detect(cols, "[a-z]*gr[ea]y")]
```